

CRICKET – T20: SPORT SPECIFIC RULES 2021-22

These sports specific rules are additional to the general rules which apply to all sports.

6. ADMINISTRATION OF CUP COMPETITION

CC 6.1

Teams will play in a series of qualifying groups, which can be played as a league competition or a festival, the winner of each progressing to a play-off competition.

CC 6.2

To encourage more fixtures to be played, the points system for the competition is:

- 3 for a win
- 1 for a cancellation due to inclement weather, where both teams failed to bat for 5 overs or where no play occurred, and the match could not be rescheduled
- 0 for a loss

CC 6.3

If a match is cancelled where both teams have batted for 5 overs, i.e. in the 6th over of the second innings, average NRR will be used to identify the winner as per rule CC 6.5.

CC 6.4

In the competition structure, if teams are tied at the top of the league or festival, the team that won the head-to-head fixture will progress through to the next stage of the competition. If teams are still tied, then the team with the highest net run rate will progress through to the next stage of the competition.

CC 6.5

A team's net run rate is calculated by deducting from the average runs per over scored by that team, the average runs per over scored against that team. The calculation of average runs shall be total runs scored x 100 divided by legitimate balls received. In the event of a team being all out in less than its full quota of overs, the calculation of the net run rate of both teams shall be based on the full quota of overs to which the batting team would have been entitled and not the

number of overs in which the team was dismissed. Only those matches where results are achieved will count for the purpose of net run rate calculations.

7. CANCELLATIONS & WALKOVERS

CC 7.1

For cases where the match is cancelled before any play is possible, this match should be re-scheduled. However, if the fixture cannot be replayed before the date of the final, the result will be called a draw, with one point awarded to each team.

CC 7.2

Where a festival is cancelled and cannot be rescheduled in time for the final, lots will be drawn to select the team that will progress to the final.

CC 7.3

If any match is cancelled, the team must inform their opposition, AoC Sport and the umpires at the earliest possible opportunity.

CC 7.4

If any team cancels the fixture without exceptional reason within 24 hours of the scheduled start time, they will be responsible for paying the costs of the umpires (total of £40).

CC 7.5

The match must be rescheduled and played before 3 June. The team that originally cancelled must submit three alternative dates / times for the match to be rescheduled and if the fixture is still unresolved, the match will also be conceded, and three points will be awarded to the opposition.

CC 7.6

To avoid teams cancelling due to lack of players, matches are able to be played with a minimum of eight players per side – however, this can only be upon the agreement of both teams and cannot be requested for tactical purposes.

CC 7.7

For group stage matches, where a team concedes the match for any other reason apart from weather, the opponents will be awarded 3 points. The team that concedes will receive no points.

8. FIXTURE CONFIRMATION & CONDITIONS OF PLAY

CC 8.1

Group game: The Home side shall provide at least one new cricket ball for each fixture. If desired, a new ball can be used for the second innings.

CC 8.2

Finals: AoC Sport will provide new match balls for the finals. A new ball shall be provided for the start of each innings.

CC 8.3

All players must wear a helmet when batting or as a wicket keeper standing up to the stumps.

CC 8.4

One innings per side, each limited to a maximum of 20 overs.

CC 8.5

Start times are to be agreed by both teams. The time of the match can be changed upon agreement of AoC Sport, both colleges and the allocated umpires.

CC 8.6

Teams should take no longer than 1 hour 15 minutes to bowl 20 overs.

CC 8.7

In the event of an interruption or delay during the 1st innings, the calculation of the number of overs to be bowled shall be based upon one over for every $3\frac{3}{4}$ minutes in the total time available for play up to the scheduled close of play. In the 2nd innings of the match, overs shall be reduced at a rate of one over for every full $3\frac{3}{4}$ minutes lost, unless the 1st innings has finished early or the 2nd innings started early, in which case no overs are lost until the time that has been gained is subsequently lost.

CC 8.8

The objective of rearranging overs is to give the greatest opportunity for a match of equal overs. If in the view of the umpires - bearing in mind the prevailing ground, weather and light conditions - it is considered to be most unlikely that the full quota of overs will be bowled in any match; it is recommended that a pre-emptive decision is made to reduce overs in advance, with five being the minimum. In the event of the side in the 1st innings batting for longer than the

side in the 2nd innings the target score shall be decided by average run rate based on the number of legitimate balls faced.

CC 8.9

No bowler may bowl more than one-fifth of the total number of overs scheduled for the innings. If the number of overs is reduced upon the decision of the umpire, this will still apply, unless the bowler has already bowled in excess of this.

CC 8.10

Fielding restrictions will not apply in this competition, until the Regional Finals stage.

CC 8.11

WIDES

Any offside delivery which in the opinion of the umpire does not give the batsman a reasonable opportunity to score shall be called a wide.

CC 8.12

Any delivery that goes down leg side shall be called a wide.

CC 8.13

For every wide called, one run shall be awarded as an extra and an additional ball should be bowled.

CC 8.14

NO BALLS

No balls will be awarded for:

- Any delivery that bounces more than once
- Any delivery that passes the batter above waist height without bouncing (fast bowler)
- Any delivery that passes the batter above shoulder height without bouncing (slow bowler)
- Any delivery that bounces above head height of the batter
- Any delivery where a foot-fault occurs.

CC 8.15

For every no ball called, one run shall be awarded as an extra and an additional ball should be bowled.

CC 8.16

FREE HIT AFTER A FOOT-FAULT NO BALL

The delivery following a no ball called for a foot fault shall be a free hit for whichever batsman is facing it.

CC 8.17

If the delivery for the free hit is not a legitimate delivery (any kind of no ball or a wide ball), then the next delivery shall become a free hit for whichever batsman is facing it.

CC 8.18

For any free hit, the striker can be dismissed only under the circumstances that apply for a no ball, even if the delivery for the free hit is called wide ball.

CC 8.19

Field changes are permitted for free hit deliveries.

CC 8.20

The umpires shall signal a free hit by (after the normal no ball signal) extending one arm straight upwards and moving it in a circular motion.

9. MATCH RESULTS

CC 9.1

It is the responsibility of both sides to send the result to competitions@aoc.co.uk within 24 hours of the match being completed.

10. PLAYER REGISTRATION & TEAM SHEETS

CC 10.1

Each side must provide the umpires with a team sheet before the start of the match identifying any player who has not reached the age of 18. Team sheets will be provided by AoC Sport upon receipt of entry.

11. MATCH OFFICIALS

CC 11.1

Umpires must be appointed for every fixture. Each umpire must be officially qualified through the ECB Association of Cricket Officials. The home team must book the umpire and pay his or her expenses/fees.

CC 11.2

If umpires attend the match and it is subsequently cancelled, they can claim for their match fee as above.

CC 11.3

Each team is responsible for supplying a scorer (preferably non-playing).